

SHoW Baby

Receiver Setup

You will need at least one Multiverse SHoW Baby to use as a receiver.

1. Install the Multiverse SHoW Baby you will use for a receiver in a convenient location where you can reach it with a DMX cable to the device (or devices) it will be providing DMX for. As with the Multiverse SHoW Baby transmitter, locate the unit higher in the air for best results, and try to place your Multiverse SHoW Baby receiver where its antenna will be within line of sight with the transmitter.
2. Install the provided antenna and point it straight up in the air.
3. Connect the provided 12V DC Power Supply to the unit, and connect to mains power. The Multiverse SHoW Baby will be configured as a receiver and the Rx LED will light.
4. Select a SHoW ID by matching the ID/Data LED color to that of the transmitting Multiverse SHoW Baby you wish to receive DMX data from by using the button located on the rear of the unit next to the power jack. Transmitter and receiver SHoW ID colors must match for them to communicate.
5. Connect a DMX cable from the Multiverse SHoW Baby DMX OUT to the first DMX device you want to provide DMX to. You can then continue to add devices to up to a total of 32 DMX devices in the chain. Like any other DMX system, be sure the last connected device in the chain is properly terminated.
6. As soon as you begin broadcasting from the Multiverse SHoW Baby set up as your transmitter, the data will be received by the SHoW Baby(s) 6 set up as receiver(s) and the transmitted DMX will be output from the receiver unit's DMX OUT. The received signal quality will be displayed on the four LO - RF Signal - HI LEDs. This four LED "meter" will light to show you your signal quality; a high quality wireless signal is three or more LEDs, and lower quality signal is two or less.

You can set up any number of additional Multiverse SHoW Baby units as receivers.

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