

SHoW Baby

Transmitter Setup

Although a simple Multiverse SHoW Baby system will have one transmitter and one or more receivers, you can use up to six Multiverse SHoW Baby units as transmitters set on different SHoW IDs to create a multi universe system. The following instructions describe how to set up a single universe system using the SHoW Baby's on board user interface options.

1. Install the Multiverse SHoW Baby you will use as a transmitter in a convenient location where you can reach it with the DMX cable from your console or controller. For best results, locate the unit as high in the air as possible to enable it to be clear of obstructions. Consider where you will put your Multiverse SHoW Baby receivers and place the Multiverse SHoW Baby transmitter where its antenna will be within line of sight with the receivers, if possible.
2. Install the provided antenna and point it straight up in the air.
3. Connect the provided 12V DC Power Supply to the unit, and connect to mains power.
4. Select a SHoW ID for your transmitter by choosing an ID/Data LED color using the Set ID button located on the rear next to the power jack, or just use the default.
5. Connect a DMX cable from the console/controller to the DMX IN. The Multiverse SHoW Baby will automatically configure itself as a transmitter and the Tx LED will light. The DMX IN will be automatically terminated, and the DMX OUT will be available as a DMX pass-thru. If you also connect a cable to the DMX OUT the termination is lifted.
6. As soon as you begin sending DMX from your console, the Multiverse SHoW Baby will begin broadcasting and the Data LED will light solid.

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